## Structured Bayesian Nonparametric Models with Variational Inference

ACL Tutorial

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Probabilistic modeling is a core technique for many NLP tasks such as the ones listed. In recent years, there has been increased interest in applying the benefits of Bayesian inference and nonparametric models to these problems.







In this example, four mixtures of Gaussians were generated and EM was used to learn a clustering. The example shows the fundamental problem of using maximum likelihood as a criterion for selecting the complexity of a model. As the complexity (number of clusters) increases, the training likelihood strictly improves. However, the test likelihood improves initially but then degrades after a certain point.

























The traditional approach to select the model of the right complexity is to search through a discrete space of models, using a complexity penalty as a criteria for guiding the search. This might be difficult if we need to integrate out model parameters (e.g., in computing marginal likelihood).



The nonparametric Bayesian approach does not choose between different models but instead defines one model, thus blurring the distinction between model and parameters. The advantage of this approach is that we will be able to use familiar tools similar to the EM algorithm for parameter estimation.



There are many myths about Bayesian methods being slow and difficult to use. We will show that with suitable approximations, we can get the benefits of being Bayesian without paying an enormous cost.

#### Tutorial outline

- Part I
  - Distributions and Bayesian principles
  - Variational Bayesian inference
  - Mean-field for mixture models
- Part II
  - Emulating DP-like qualities with finite mixtures
  - DP mixture model
  - Other views of the DP
- Part III
  - Structured models
  - Survey of related methods
  - Survey of applications

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## Roadmap



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• Part I

- Distributions and Bayesian principles

- Variational Bayesian inference
- Mean-field for mixture models
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Part I





The traditional frequentist approach is to estimate a single best parameter  $\theta^*$  given the data x, using, for example, maximum likelihood. However, in reality, the data is noisy so actually we are uncertain about our parameter estimate  $\theta^*$ . Therefore, we should maybe return several  $\theta$ s in order to reflect our uncertainty about the best  $\theta$ . This is a bottom-up motivation for the Bayesian approach.



A multinomial distribution is a distribution over K possible outcomes  $\{1, \ldots, K\}$ . A parameter setting for a multinomial distribution is a point on the simplex:  $\phi = (\phi_1, \ldots, \phi_K), \phi_z \ge 0, \sum_{z=1}^K \phi_z = 1$ . We have turned multinomial distributions into first-class objects, so we can refer to  $\phi$  instead of p(z). The form of the probability of drawing  $(c_1, \ldots, c_K)$  will play an important role in Dirichlet-multinomial conjugacy.



All distributions we encounter in practice have a mean and variance. For a Gaussian  $\mathcal{N}(\mu, \sigma^2)$ , they are explicitly represented in the parameters. For the Dirichlet distribution, the mapping between parameters and moments is not as simple.



The full expression for the density of a Dirichlet is  $p(\phi \mid \alpha) = \frac{\Gamma(\sum_{z=1}^{K} \alpha_z)}{\prod_{z=1}^{K} \Gamma(\alpha_z)} \prod_{z=1}^{K} \phi_z^{\alpha_z}$ . Note that unlike the Gaussian, the mean and mode of the Dirichlet are distinct. This leads to a small discrepancy between concentration parameters and pseudocounts: concentration parameters  $\alpha$  correspond to pseudocounts  $\alpha - 1$ .



A Dirichlet(1,1,1) is a uniform distribution over multinomial parameters. As the concentration parameters increase, the uncertainty over parameters decreases. Going in the other direction, concentration parameters near zero encourage sparsity, placing probability mass in the corners of the simplex. This sparsity property is the key to the Dirichlet process.



The Bayesian paradigm gives us a way to derive the optimal distribution over the parameters  $q(\theta)$  given data. We start with a prior  $p(\theta)$ , multiply the likelihood of the data we observe  $p(\mathbf{x} \mid \theta)$ , and renormalize to get the **posterior**  $p(\theta \mid \mathbf{x})$ . The computation of this posterior is generally the main focus of Bayesian inference.



The simplest example of computing the posterior is when there are no hidden variables. Assume we have 3 outcomes (A, B, C). Notation: the subscript 3 on the Dirichlet means that the dimensionality is 3 and the superscript on the multinomial means that x is a sequence of 7 observations. Since the Dirichlet and multinomial distributions are conjugate, the posterior can be computed in closed form and has the same form as the prior.



For the Dirichlet example, we could compute the posterior analytically. This is not always the case, in particular, when there are hidden variables. In the two-component mixture model example, the posterior is shown with the hidden variables z marginalized out. Convention: letters denote outcomes of the data and numbers denote components.

# Using the posterior for prediction Setup: Assume a joint probabilistic model $p(\theta)p(x, y | \theta)$

over input x, output y, parameters  $\theta$ . Training examples:  $(x_1, y_1), \dots, (x_n, y_n)$ Test input:  $x_{new}$ Traditional:  $y_{new}^* = \operatorname{argmax}_{y_{new}} p(y_{new} \mid x_{new}, \theta)$ Bayes-optimal prediction:  $y_{new}^* = \operatorname{argmax}_{y_{new}} p(y_{new} \mid x_{new}, \{(x_i, y_i)\})$ Explicitly write out the integrated parameters:  $p(y_{new} \mid x_{new}, \{(x_i, y_i)\}) = \int p(y_{new} \mid x_{new}, \theta) \underbrace{p(\theta \mid \{(x_i, y_i)\})}_{\text{posterior}} d\theta$ We can plug in an approximate posterior:  $p(y_{new} \mid x_{new}, \{(x_i, y_i)\}) = \int p(y_{new} \mid x_{new}, \theta) q_{\text{approx}}(\theta) d\theta$ Part I / Distributions and Bayesian principles

We have mentioned the desire to compute the posterior over parameters  $p(\theta \mid \mathbf{x})$ . Now we motivate this computation with a prediction task. Note that this decision-theoretic framework supports arbitrary loss functions, but we have specialized to the 0-1 loss (which corresponds to maximizing probability) to ease notation.





The variational inference framework gives a principled way of finding an approximate distribution which is as close (as measured by KL) to the posterior. This will allow us to tackle posterior computations for models such as mixtures.



The quality of the approximation depends on Q: the bigger the Q, the better. Two of the familiar classical algorithms (hard EM and EM) are based on a particular kind of Q. We will show that mean-field is a natural extension, by expanding Q but staying within the same framework. Of course, there are even larger Qs, but we risk losing tractability in those cases.



Before we formally derive algorithms based on the variational framework, let us heuristically consider what the update for mean-field might look like. Note that when we taking the approximating distribution into account, we use a "geometric" expectation rather than a simple average. This follows from using KL-divergence and makes computation tractable. The new challenge introduced by the mean-field E-step is the infinite product, but this can be handled by exploiting certain properties of q.



Now that we know what the final algorithm will look like, let us derive the algorithms directly as consequences of the KL objective.



The optimization problem is in terms of KL-divergence. Before solving the optimization problem, we review some of the properties of KL.



In fitting a model, the approximating distribution is often the second argument (with the first being the empirical distribution). These distributions are over observed data, where one wants to assign mass to more than just the observed data. For variational inference, the distributions are over parameters, and the approximating distribution appears in the first argument. This yields a tractable optimization problem. Also, it allows us to consider degenerate q with non-degenerate p (as in EM). The symmetric modes of a mixture model are redundant, so it makes sense to capture only one of them anyway.



The variational principle is a general technique which originated out of physics, and can be applied to many other problems besides inference in graphical models. See [Wainwright, Jordan, 2003] for a thorough treatment of variational methods for graphical models. Note that the full posterior is  $p(\theta, \mathbf{z} \mid \mathbf{x})$ , but we integrate out  $\mathbf{z}$  here so that we can visualize the posterior over parameters  $p(\theta \mid \mathbf{x}) = \sum_{\mathbf{z}} p(\theta, \mathbf{z} \mid \mathbf{x})$  on the next slide.



The advantage of using optimization is that it leads naturally to approximations: either by changing the domain (which we do) or the objective function (which would lead to algorithms like belief propagation). Here, we show the optimal approximating distributions for various Qs on the simple two-component mixture example.



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#### Step 3: coordinate-wise descent

Goal: minimize  $KL(q(\theta)||p(\theta | \mathbf{x}))$  subject to  $q \in Q$ Assume:  $q(\theta) = \prod_i q_i(\theta_i)$ Algorithm: for each i, optimize  $q_i(\theta_i)$  holding all other coordinates  $q_{-i}(\theta_{-i})$  fixed. If  $q_i$ s degenerate  $(q_i(\theta_i) = \delta_{\theta_i^*}(\theta_i))$ :  $\theta_i^* = \operatorname{argmax}_{\theta_i} p(\theta_i | \theta_{-i}^*, \mathbf{x})$ If  $q_i$ s non-degenerate:  $\mathbf{v}$  $q_i(\theta_i) \propto \exp\{\mathbb{E}_{q-i} \log p(\theta_i | \theta_{-i}, \mathbf{x})\}$ 

Mean-field only specifies the optimization problem based on the variational framework. We could use any number of generic optimization algorithms to solve the mean-field objective. However, a particularly simple and intuitive method is to use coordinate-wise descent. To simplify notation, let  $\theta$  both the parameters and the hidden variables.



We give a generic recipe for deriving a mean-field algorithm for any probabilistic model. The remaining work is to actually compute the  $\exp \mathbb{E} \log$ , which is not obviously doable at all. It turns out that it works out when we have conjugate and our distributions are in the exponential family. Later we show this is true for the Dirichlet-multinomial pair.



Often the term variational is associated with another setting, where we wish to do inference in a loopy graph, either as part of an E-step for a directed model with hidden variables or a gradient computation for an undirected model. These cases can be interpreted as instances of the variational framework.





There are several ways to represent a probabilistic model. The graphical model allows one to visualize the dependencies between all the random variables in the model, which corresponds to a particular factoring of the joint probability distribution, where each factor is for example,  $p(z_i | \beta)$ . The procedural notation actually specifies the form of the distributions via a sequence of draws (e.g.,  $z_i \sim \text{Multinomial}(\beta)$ ). Note that we are representing the data model abstractly as  $(G_0, F)$ .



We will use the Bayesian finite mixture model as an example of applying the mean-field algorithm. Later, it will be extended to the DP mixture model.



We can derive hard EM for the Bayesian finite model using the recipe given at the end of Part I. Since all qs are degenerate, optimizing the distribution is the same as optimizing a point. For example,  $z_i^* = \operatorname{argmax}_z \exp \mathbb{E}_{q-z_i} \log p(z \mid \beta) p(x_i \mid \phi_z)$ . Since q is degenerate, the exp and log cancel, leaving us with the classical hard E-step.



Now we show the mean-field algorithm. The M-step for the mean-field algorithm involves just updating the Dirichlet distribution. Rather than normalizing, the M-step keeps the full counts obtained during the E-step. This extra degree of freedom gives mean-field the ability to deal with uncertainty. For simplicity, we only consider the update for the component probabilities  $\beta$ , not the component parameters  $\phi$ .



The E-step requires a bit more work, as it involves the infinite product over  $\theta$ , or equivalently computing  $\exp \mathbb{E} \log$ . Because the approximation is fully-factorized the optimal update breaks down into independent integrals, each over a separate parameter. We call these quantities multinomial weights.

Mean-field: computing multinomial weights  $W(z) = \prod_{\beta} p(z \mid \beta)^{q(\beta)} = \exp\{\mathbb{E}_{q(\beta)} \log p(z \mid \beta)\}$ What's  $q(\beta)$ ? E-step: expected counts:  $C_z = \sum_{i=1}^n q_{z_i}(z)$ M-step:  $q(\beta) = \text{Dirichlet}(\beta; \underline{\alpha + C})$ Mean-field multinomial weight:  $W(z) = \frac{\exp(\Psi(\alpha'_z))}{\exp(\Psi(\sum_{z'=1}^K \alpha'_z))}$ Compare with EM  $(q(\beta) = \delta_{\beta^*}(\beta)$  is degenerate):  $W(z) = \beta_z^* = \frac{\alpha'_z - 1}{\sum_{z'=1}^K (\alpha'_{z'} - 1)}$   $\Psi(\cdot)$  is the digamma function and is easy to compute. Part I / Mean-field for mixture models

The multinomial weights are like sub-probabilities (they always sum to less than 1 by Jensen's inequality). The more uncertainty there is, the smaller the weights. The computation of the multinomial weights bridges the M-step and the E-step: they are computed based on the posterior distributions computed in the M-step and used in the E-step. The digamma function  $\Psi(\cdot) = \frac{\partial \Gamma(x)}{\partial x}$  is an easy function whose code can be copied out of Numerical Recipes.



This slide shows the data flow for the EM and mean-field algorithms. While the output of each step is technically a distribution over either parameters or hidden variables, the other step only depends on an aggregated value (C for the M-step, W for the E-step).







We now embark on the development of the DP. Earlier, we said that the DP prior penalizes extra clusters. It turns out that this penalty is based on uncertainty in parameter estimates. The more clusters there are, the more fragmented the counts are, leading to greater uncertainty. We start by giving concrete intuition about how just the mean-field algorithm on finite mixtures can achieve this. The  $\exp(\Psi(\cdot))$  plot captures the essence of the DP from the point of view of mean-field for multinomial data.



By ignoring the data-dependent factor  $W(x_i | z_i)$ , we can focus on the tendencies of the mean-field algorithm. As the diagram shows,  $W(z_i)$  encourages very few clusters. On the other hand,  $W(x_i | z_i)$  takes into account the data, for which we might need many clusters to explain the data. A balance is obtained by combining both factors.



Now we focus on the data-dependent factor  $W(x_i | z_i)$ . The example shows that even in the absence of  $W(z_i)$ , there is a tendency to prefer few larger clusters over many small ones. To guard against this type of overfitting, add- $\epsilon$  smoothing is often used. However, note that add- $\epsilon$  smoothing in this case will only mitigate the difference but will never strictly prefer component 1 over 2.



This example shows a concrete case where being sensitive to uncertainty in parameters better using mean-field can improve performance with a very localized change to the original EM code. [Moore, 2004] also took note of this problem with rare words and used add- $\epsilon$  smoothing.



At this point, we've basically done. We have a model that acts empirically like a DP mixture model (we'll define this next) and a simple concrete algorithm for doing approximate inference.





A first attempt at defining an infinite mixture model is to take the limit of finite mixture models. This doesn't work because Dirichlet distributions are symmetric, but the limiting index set  $\{1, 2, ...\}$  is intrinsically asymmetric.



A way to get an asymmetric set of component probabilities is to generate from a symmetric Dirichlet and permute the probabilities. The size-biased permutation will tend to put the large ones first on average. Note: the distribution on sorted component probabilities when  $K = \infty$  is the Poisson-Dirichlet distribution.



Size-biased permutation motivates the asymmetric GEM distribution, but it can be defined directly. The stick-breaking probabilities decrease exponentially in expectation, but of course sometimes a large stick can follow a small one. It can be shown that the stick-breaking probabilities sum to 1 with probability 1.



This slide shows draws from the GEM distribution for three values of  $\alpha_0$ . No matter what value  $\alpha_0$  takes, the stick lengths decrease in expectation.



There is another complication, which is that the densities between the two parameterizations are related through a non-identity Jacobian:  $p(\beta) = p(\mathbf{v}) \cdot \text{Jacobian}$ . Therefore,  $\operatorname{argmax}_{\mathbf{v}} p(\mathbf{v})$  does not necessarily correspond to  $\operatorname{argmax}_{\boldsymbol{\beta}} p(\beta)$ . The most likely point depends on which parameterization you pick. Full Bayesian inference integrates out these parameters, so parameterization is not an issue.



Finally, we formally define the DP mixture model. In practice, there is not a noticeable difference between using a finite Dirichlet prior with small concentration parameters and using a truncated stick-breaking prior. After all, both converge to the DP. A more empirically important knob is the choice of inference algorithm. It is important to note that using a stick-breaking truncation of K is not the same as just using a K-component mixture model with concentration parameters that do not scale with 1/K. In the former, as K increases, the approximation to the same DP becomes strictly better, whereas in the latter, the models become more complex.





We have focused on the definition of the Dirichlet process via the stick-breaking definition. Later, we will continue to use it to define structured models. But for completeness, we present some other definitions of the DP, which are useful for theoretical understanding and developing new algorithms.



We present one definition of the Dirichlet process based on the stick-breaking construction, building from the DP mixture model. The Dirichlet process is a distribution on distributions G, where G is constructed by combining stick-breaking probabilities and i.i.d. draws from  $G_0$ . This allows us to encapsulate both the component probabilities and parameters into one object G. It turns out this prior over G can be defined in other ways as we shall see.



The stochastic process definition is an alternative way to define G. Unlike the stick-breaking construction, the stochastic process definition is more declarative, expressing the distribution of G in terms of the distribution of parts of G. This is typically the way a stochastic process is defined. Note that when  $\Omega$  is a finite set, the Dirichlet process is equivalent to an ordinary Dirichlet distribution. Viewed in this light, the Dirichlet process is just a generalization of the Dirichlet distribution.



The Chinese restaurant process (CRP) is yet a third way to view the Dirichlet process. This time, we are not interested in G itself, but rather draws from G with G integrated out. Formally, the CRP is a distribution over partitions (clusterings) of the data points. The Pólya urn refers to distribution over dishes. An important property about the CRP is that despite its sequential definition, the dishes (and tables) are actually exchangeable, meaning  $p(\psi_1, \ldots, \psi_n) = p(\psi_{\pi(1)}, \ldots, \psi_{\pi(n)})$  for any permutation  $\pi$ . This can be directly seen as a consequence of de Finetti's theorem.







We will use the DP mixture model as a building block in creating more complex models. First, we develop the HDP mixture model, which allows many mixture models to share the same inventory of components. Based on this, we then create structured models such as HDP-HMMs and HDP-PCFGs.



The top-level probabilities  $\beta$  determine the overall popularity of components, to a first-order approximation, which components are active. Each  $\pi_j$  is based on  $\beta$ , but is tailored for group *j*. An application is topic modeling, where each group is a document, each component is a topic (distribution over words), and each data point is a word. In this light, the HDP is an nonparametric extension of LDA. Note: the HDP mixture model can also be defined using the stochastic process definition or the Chinese restaurant franchise, the hierarchical analogue of the CRP.



We tie the  $\pi_j$ s together using a Dirichlet process, which is best understood in terms of the stochastic process definition, where the distributions involved are over the positive integers. Note: there is another definition of the HDP where for each group j, we draw a separate set of stick-breaking probabilities from  $\text{GEM}(\alpha')$ , which then can be used to induce the corresponding distribution on  $\pi_j$ . The disadvantage of this approach is that it introduces extra variables and indirect pointers which complicates variational inference.



There are two concentration parameters,  $\alpha$  and  $\alpha'$ . The parameter  $\alpha$  controls how many components there are overall and  $\alpha'$  controls how similar the prior distributions over components across groups.



The only added challenge in doing mean-field inference in the HDP is how to optimize the top-level components. Because the GEM prior is not conjugate with the DP draws from  $\beta$ , it's convenient to let  $q(\beta)$  be degenerate and optimize it using standard gradient methods.



We can think of an HMM as a mixture model, where each component corresponds to a state of the HMM. Given a state, we need to emit an observation and advance to the next state. The component parameters must specify the distributions associated with these stochastic choices. The transition parameters must specify a distribution over states, which is naturally represented with a draw from a DP. The HDP framework allows us to tie all the transition DPs.



Mean-field inference is similar to EM for classical HMMs. It is straightforward to check that the forwardbackward dynamic program for the E-step still remains tractable when using a non-degenerate  $q(\phi)$ . Here, K is the truncation applied to  $\beta$ .



The nonparametric Bayesian machinery carries over from HMMs to PCFGs again by replacing normalization with an application of  $\exp(\Psi(\cdot))$ . The addition of DPs centered on the cross-product of the top-level distribution does complicate the optimization of  $\beta$ .



We have spent most of our time approximating posteriors. Now let's see how we can use them for structured prediction. When we have point estimates of parameters, the standard prediction rule is the same as running a hard E-step during training. However, with non-degenerate parameters, the  $\log$  during training decouples parts of the structure, allowing dynamic programming. At test time, dynamic programming can no longer be used in the absence of the  $\log$ .





The top-down (Bayesian) approach: define a model (such as a DP mixture model) and then approximate the posterior using an inference algorithm. The bottom-up approach: design an algorithm directly based on properties of the data. Sometimes the two approaches coincide: for example, smoothing and discounting can have interpretations as Bayesian priors. Many NLP methods are reasonable and effective but lack a top-level interpretation, which could provide additional insight.



We have focused on using Dirichlet processes with variational inference for clustering, sequence modeling, etc. However, there are two places something could go wrong: having bad modeling assumptions or having a local optima problem with inference.



If inference is a problem, one could consider other inference methods. There are two major axes along which we could classify an inference algorithm: variational/sampling or CRP/stick-breaking, leading to four different algorithms. Each has its advantages, but the problem of posterior inference is fundamentally a challenging one.



Viewing a model through one particular inference algorithm leads to a particular way of thinking about the problem. It is important to remember that it is not the complete story. Of course, we are talking about one model, so there are common properties (e.g., rich gets richer) which are shared by the different inference algorithms.



If inference is not the problem, perhaps the model is not suitable for the task at hand. For example, Pitman-Yor priors give power law distributions more suitable for modeling the distribution of words than Dirichlet priors.

Other types of problems					
Clustering (unsup	Jerviseu)				
	non-Bayesian	Bayesian			
parametric	k-means, EM	Bayesian	mixture models		
nonparametric	agglomerative clustering	Dirichlet processes			
	non-Bayesian		Bayesian		
parametric	logistic regression, SV	/Ms	Bayesian logistic reg	ression	
nonparametric	nearest neighbors, kernel	methods	Gaussian proces	ses	
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We've focused primarily on models built from mixtures, which are useful for inducing hidden structure in data. We have extended classical mixture models along two axes: being more Bayesian and being more nonparametric. Moving along these two axes is also applicable in other methods, e.g. classification, regression, etc.





There has been a significant increase in the number of papers at ACL about Bayesian modeling, as measured by the number of Google hits on ACL papers.



This is a list of some recent work that applies Bayesian and/or nonparametric methods to NLP problems.



This ends our tutorial on Structured Bayesian Nonparametric Models with Variational Inference.







References (Bayesian applications)
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Note that the optimization problem we wish to solve is to minimize  $KL(q(\theta, \mathbf{z})||p(\theta, \mathbf{z} | x))$ , but unfortunately this quantity is in terms of the posterior we are trying to compute! Fortunately, to optimize this objective, it suffices to know the posterior up to a normalization constant, as we demonstrate here.



We relate KL-divergence with a normalized second argument to the case where the second argument is not normalized.



Entropy is a measure of uncertainty. An important property about the entropy of distributions that factorize is that the entropy also decomposes.

Formal derivation of mean-field updates Goal: optimize each  $q_i$  holding  $q_{-i}$  fixed. Strategy: manipulate KL(q||p), throwing away terms that do not depend on  $q_i$ .  $\mathsf{KL}(\mathbf{q}||\mathbf{p})$ (1) $= -H(q) - \mathbb{E}_q[\log p(\theta)]$ (2)  $=\left(\sum_{j}-H(q_{j})
ight)-\mathbb{E}_{q}[\log p(oldsymbol{ heta})]$ (3)  $= -H(q_i) - \mathbb{E}_q[\log p(\theta)] + C$ (4)  $= -H(q_i) - \mathbb{E}_{q_i}[\mathbb{E}_{q_{-i}}\log p(\boldsymbol{\theta})] + C$ (5)  $= -H(q_i) - \mathbb{E}_{q_i}[\log(\exp \mathbb{E}_{q_{-i}}\log p(\boldsymbol{\theta}))] + C$ (6)  $= \mathsf{KL}(q_i || \exp \mathbb{E}_{q_i} \log p(\theta)) + C$ (7)Recall that KL is minimized when the two arguments are equal. Conclusion:  $\operatorname{argmin}_{q_i} \operatorname{KL}(q||p) \propto \exp\{\mathbb{E}_{q_{-i}} \log p(\theta)\}.$ Resources / Derivations 89

We derive the formal generic update for optimizing one coordinate in the mean-field approximating distribution, holding all else fixed.











- $\boldsymbol{\theta}$  All parameters  $(\boldsymbol{\beta}, \boldsymbol{\phi})$
- z All hidden variables
- $\beta_z$  Probability of component z
- $v_z$  Stick-breaking proportion of component z
- $\phi_z$  Parameters of component z
- $z_i$  Component that point *i* is assigned to
- $x_i$  Data point i
- $\alpha_0$  Concentration parameter of the Dirichlet process prior
- $G_0$  Base distribution parameter of the Dirichlet process prior
- G A draw from the Dirichlet process
- $\psi_i$  Component parameters used to generate point i

Resources / Glossary and notation

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